

# Christopher Vazquez

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## Summary

Visual effects artist with a decade of experience specialized in Digital Compositing. I have worked as a Comp Supervisor where I have built, developed, supervised and managed projects alongside up and coming talent. Throughout my career I have contributed to over 160 shows and have worked at multiple studios such as Industrial Light and Magic (ILM), Barnstorm VFX, Sony and Ingenuity Studios. I am highly motivated and passionate to help bring your creative projects to life. I bring excellent communication skills, bilingual in English and Spanish.

## Skills

Nuke X	Compositing	Digital Matte paintings
Mocha Pro	Roto/Paint	Deep Compositing
After Effects	Matchmove 2D	3D Projections
Photoshop	3D Tracking	Matte Extractions

## Experience

### Industrial light and Magic (ILM)

Nov 2022 - Jun 2024

Digital Compositor

- The Creator - Feature Film - **VES**, VFX award winner - **Oscars** VFX nominee
- Haunted Mansion (2023) - Feature Film
- Ahsoka - TV Mini Series
- Candy Cane Lane - Feature Film
- The Acolyte - TV Series
- Transformers One - Animated Feature Film
- Twisters - Feature Film

### Outpost VFX

May 2022 - Oct 2022

Senior Compositor

- Westworld - Season 4

### Industrial light and Magic (ILM)

Feb 2022 - Apr 2022

Digital Compositor

- Obi Wan Kenobi - Limited Series

### Ingenuity Studios

Sep 2017 - Feb 2022

Compositing/Digital Matte Painting Supervisor

Sep 2021 - Feb 2022

- Started and managed the DMP department.
- Responsible for developing workflows and tools.
- Maintained communication with Producers, Leads and Supervisors.
- Utilized compositing knowledge to offer support on the development of DMP tasks.
- Involved in other shows as a Senior Compositor.

Compositing Supervisor

Jan 2021-Sep 2021

- Miracle Workers - Season 3
- Supervised a total of 776 Shots. Completed in a period of 3 months
- Managed and Supervised between 20 and 25 artists plus additional outsource communication.
- Shots included DMP's, CG and Comp work.

- Young Rock - Season 1
- Supervised a total of 336 Shots.
- Largest sequence, 146 shots that required CG crowds and CG bleachers.
- Worked closely with the CG Lead and supervisor to develop the final look of CG renders.
- Planning and execution of the show.
- The Conjuring (3): The Devil Made Me Do It - Feature Film
- Supervised a total of 52 shots.
- Shots included CG, FX and Comp work.

Lead Compositor Aug 2018 - Dec 2020

- Guided teams of artists on multiple shows.
- Responsible for look development and hero shots.
- Provided quality control, tech checks.

Digital Compositor Sep 2017- Aug 2018

- Created set extensions and matte paintings.
- Created hero scripts.
- Multiple TV and Feature films.

**Proof** Aug 2017 - Aug 2017

Post Visualization Digital Compositor

- Disney's Wrinkle in time - Feature Film

**Gradient Effects** Jun 2017- Aug 2017

Roto/Paint and Digital Compositor

- Thor Ragnarok - Feature Film
- The Last Ship - Season 4

**Sony Television** Feb 2017 - Jun 2017

Digital Compositor

- All Compositing responsibilities for episodic television.
- Worked on multiple Sony shows.

**Barnstorm VFX** Jul 2015 - Feb 2017

Digital Compositor

- All Compositing responsibilities.
- Created set extensions and light matte paintings.
- Assisted other artists in learning the studio workflow.
- Episodic television.

**Legend 3D** Nov 2014 – May 2015

Stereo Compositor

- The Walk - Feature Film
- Poltergeist - Feature Film
- Insurgent - Feature Film

**Eurolux Patio** Oct 2014 - Mar 2015

Freelance - Product Photography

- Staged, lit and photographed Eurolux Patio products.

**Education**

The Art Institute of California-San Diego March 2014

- Bachelor of Science, Media Arts and Animation.